TENTMAKER					
Awnings	18d/ea		SPEAR		
Bag, canvas	4d/ea		Javelin, 1d6	8d/ea	2.0/lbs
Canvas Stalls	24d/ea		Spear 1H, 1d6	10d/ea	4.0/lbs
	40d/sy +		Lance, 2d4+1	60d/ea	10.0/lbs
Harness, Back	1f/ea				
Sack, linen, sm	2f/ea		Staff, 1d6	3d/ea	4.0/lbs
Sack, buckram, lg	1d/ea				
Tent, two man	27d/ea		SWORD		
	00d/ea +		Broadsword, 1d8	150d/ea	3.0/1bs
, <u>1</u>	,		Bastard Sword, 1d		5.0/lbs
THATCHER			Shortsword, 1d6	100d/ea	2.0/lbs
Basket	2d/ea				
Broom	1d/ea		TWO-HANDED AX		
	,		Great Axe, 1d10+1		8.0/lbs
WEAPONCRAFT	ER		Warhammer, 1d8+	•	7.0/lbs
WEAT ONCION I			Maul, 1d6+1	n/a	12.0/lbs
ARMOR				ODD	
Quilt [+1]	10d/suit	20.0/lbs	TWO-HANDED SW		7 0 /11
Leather, soft [+1]	25d/suit	10.0/lbs	Greatsword, 1d10	200d/ea	7.0/lbs
Kurbul [+2]	50d/suit	15.0/lbs	MICCILE WEADON	· C	
	550d/suit	25.0/lbs	MISSILE WEAPON	-	1 0 /11
	600d/suit	60.0/lbs	Blowpipe	8d/ea	1.0/lbs
	250d/suit	50.0/lbs	RoF: 1, Rng: 5 ft		
	000d/suit	100.0/lbs	DOW		
Helm	100d/ea	3.0/lbs	BOW	05/	0 1 /11
Helm, Great	225d/ea	6.8/lbs	Arrow	2f/ea	0.1/lbs
riemi, areae	2204/ 64	0.0/100	Bow, short,	13d/ea	2.0/lbs
SHIELDS			RoF: 2, Rng:50 ft, Dmg:		0.0/15~
Buckler	24d/ea	2.0/lbs	Bow, regular	25d/ea	2.0/lbs
+1 AC, Opp: 1	z-ru/ca	2.0/108	RoF: 2, Rng:60 ft, Dmg: Bow, long	50d/ea	3.0/lbs
	404/00	5.0/lbs	RoF: 2, Rng:70 ft, Dmg:		5.0/108
Shield, small	42d/ea	3.0/108	Bow, Composite	225d/ea	4.0/lbs
+1 AC, Opp: 2	601/	7 0 /11	RoF: 2, Rng:100 ft, Dmg		1.07100
Shield, medium	60d/ea	7.0/lbs	Quiver	3d/ea	0.5/lbs
+1 AC, Opp: 4	701/	0.0.411	C 3.2	/	, , ,
Shield, large	72d/ea	9.0/lbs	CROSSBOW		
+1 AC, Opp: 6			Bolts	1f/ea	0.1/lbs
			Bullets, stone	n/a	0.1/lbs
AXE/MACE/HAMMER			Crossbow, It	30d/ea	6.0/lbs
Axe, throwing, 1d6	10d/ea	4.0/lbs	Acc:+2 RoF 1 Rng:60 ft		
Axe, battle, 1d8	50d/ea	8.0/lbs	Crossbow, hvy	38d/ea	6.0/lbs
Hammer, war, 1d4+1		3.5/lbs	Acc:+4 RoF 1/2 Rng:80)	ft Dmg:1d6+1 (Bo	olts)
Mace, small, 1d6	9d/ea	3.0/lbs	Cross., Knight Kille	er 46d/ea	6.0/lbs
Mace, 1d4+1	13d/ea	5.0/lbs	Acc:+4, RoF 1/6, Rng:10		
			Prodd	38d/ea	6.0/lbs
Blackjack, 1d4-1	5d/ea	1.0/lbs	Acc: +2, RoF 1, Rng: 60j		
Club, light, 1d4	n/a	3.0/lbs	Sling	3d/ea	0.5/lbs
			RoF: 1, Rng: 40ft, Dmg:		0.0/11
KNIFE			Sling, Staff	5d/ea	2.0/lbs
Dagger, large, 1d4	10d/ea	1.0/lbs	RoF: 1, Rng: 40ft, Dmg:	144+1 (Bullets)	
Dagger, small, 1d3	3d/ea	0.2/lbs	Dart	2d/ea	1/lbs
			Dari	2u/ca	1/108
POLEARM	0511	0.0.44			
Glaive, 1d8+1	25d/ea	8.0/lbs			
Poleaxe, 1d10	30d/ea	10.0/lbs			
Halberd, 1d10	38d/ea	12.0/lbs			