



The Old School Renaissance Primer

STEP INTO A WORLD OF ADVENTURE

In the late 70's and early 80's roleplaying games became a popular pastime. Since then many new games and new editions of old favorites have been released.

But unlike that old Apple 2 or Commodore 64, games don't wear out or become obsolete. They are still as much fun to play today as they were back in the day.

In 2000, Wizards of the Coast released the 3rd Edition of the world's most popular roleplaying game. In addition they released much of this edition under the Open Game License so that third party publishers could release products. This document had 90% of what is needed to play prior editions.

In 2006, the OSRIC team released the first retro-clone of an older edition. Now six years later every older edition has a retro-clone including many other roleplaying games that are variations. Taking the older editions in different directions that the original authors didn't have the time or interest for.

The games listed in this primer are only a handful of the many that are available. For a person new to this it can all be confusing. The games selected in this primer are in the author's judgement are representative of the OSR. After examining and playing these games you will find there is a incredible variety of other games, supplements, settings and adventures to choose from.

Thank you for reading this and I hope you find the same amount of enjoyment in these games as I did. Whether you are an older player returning, a parent looking to do something with their kid, or someone wanting to see what it was all about.

In the words that closed the first ever roleplaying game.

Fight On!

Robert S. Conley - 2012

Download the **Swords and Wizardry Quick Start** for free from <http://www.black-blade-publishing.com>

If you both like it then try either

Swords and Wizardry Core

http://www.swordsandwizardry.com/?page_id=18

Labyrinth Lord

<http://www.goblinoidgames.com/labyrinthlord.html>

If you have some trouble with rules light nature of the game then try reading the **Old School Primer** found at <http://www.lulu.com/shop/matthew-finch/>

And when you want more options go with one of the following

Swords and Wizardry, Complete

<http://www.talesofthefroggod.com/sword-wizardry.html>

Advanced Edition Companion for Labyrinth Lord

<http://www.goblinoidgames.com/labyrinthlord.html>

OSRIC

<http://www.knights-n-knives.com/osric/>

Adventurer Conqueror King

<http://www.autarch.co/>

Look at <http://www.dragonsfoot.org> or <http://www.rpgnow.com> for free or inexpensive adventures to use.

For example my Blackmarsh setting. (free to download) <http://www.rpgnow.com/product/89944/Blackmarsh>